Towards Self-Adaptable Languages

<u>Gwendal Jouneaux</u>¹ Olivier Barais¹ Benoit Combemale¹ Gunter Mussbacher²

¹Univ. Rennes, Inria, IRISA – Rennes, France

²McGill University – Montreal, Canada



ALE Seminar — May 24, 2022



Towards Self-Adaptable Languages - Jouneaux et al.

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Self-Adaptable Language

Self-Adaptable Virtual Machines

Conclusion

Context

Software ...



Self-Adaptable Virtual Machines

Context

Software ...

Evolve in complex/changing environment (e.g, Cloud, embedded systems)



Software ...

- Evolve in complex/changing environment (e.g, Cloud, embedded systems)
- Need dynamic adaptation to best deliver the service (e.g., Waymo¹, Netflix¹)

1 Cf. https://waymo.com, https://www.netflix.com



Software ...

- Evolve in complex/changing environment (e.g, Cloud, embedded systems)
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Software languages ...

¹ Cf. https://waymo.com, https://www.netflix.com

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Software languages ...

Can abstract concerns into high level constructs (e.g., memory management)

¹ Cf. https://waymo.com, https://www.netflix.com

Software ...

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- Evolve in complex/changing environment (e.g, Cloud, embedded systems)
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Software languages ...

Can abstract concerns into high level constructs (e.g., memory management)

Vision : abstract self-adaption into high level language constructs

¹ Cf. https://waymo.com, https://www.netflix.com

What is a Self-Adaptable Language ?

" A software language that abstracts the design and execution of feedback loops in the design-time environment and the run-time environment "

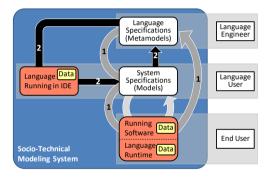
- $1. \ \mbox{Free the language user from the implementation of}$:
 - The feedback loop
 - The trade-off analysis
- 2. Allow continuous and automatic evolution of itself

$\begin{array}{c} \mathsf{Self}\mathsf{-}\mathsf{Adaptable} \ \mathsf{Language} \\ \circ \bullet \circ \end{array}$

Self-Adaptable Virtual Machines

Conclusion

L-MODA | Languages, Models, and Data



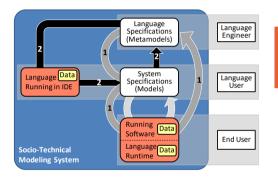


$\begin{array}{c} {\sf Self-Adaptable\ Language}\\ {\scriptstyle \bullet \bullet \circ \end{array}$

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L-MODA | Languages, Models, and Data



1) Runtime Feedback Loop

Use run-time data, model & metamodel \rightarrow adaptation of language semantics

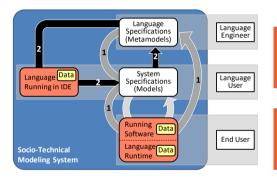


$\begin{array}{c} \mathsf{Self}\mathsf{-}\mathsf{Adaptable} \ \mathsf{Language} \\ \circ \bullet \circ \end{array}$

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L-MODA | Languages, Models, and Data



L-MODA Conceptual Framework for Self-Adaptable Languages

1) Runtime Feedback Loop

Use run-time data, model & metamodel \rightarrow adaptation of language semantics

2) Design Feedback Loop

Use design-time data, models & metamodel \rightarrow adaptation of syntax, pragmatics & semantics

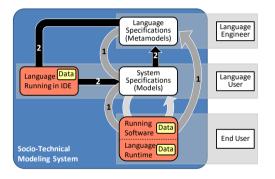


Self-Adaptable Language $\circ \circ \bullet$

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L-MODA | Stakeholders





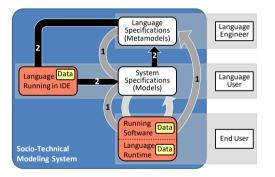
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L-MODA | Stakeholders

Various uses of the feedback loops ...





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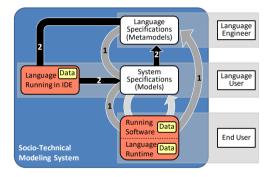
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L-MODA | Stakeholders

Various uses of the feedback loops ...

Examples for the Runtime Feedback Loop :





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L-MODA | Stakeholders

Various uses of the feedback loops ...

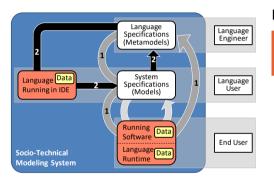
Examples for the Runtime Feedback Loop :

Language engineer in complete control Tailor the language to a particular trade-off

L-MODA Conceptual Framework for Self-Adaptable Languages

Towards Self-Adaptable Languages - Jouneaux et al.

Delegation of responsabilities

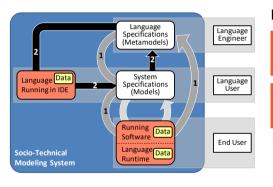


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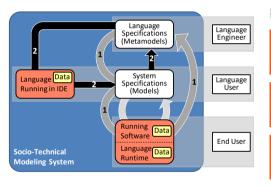
K Language user custom adaptations Configure the adaptations for a system



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L-MODA | Stakeholders



L-MODA Conceptual Framework for Self-Adaptable Languages Various uses of the feedback loops ...

Examples for the Runtime Feedback Loop :

Language engineer in complete control Tailor the language to a particular trade-off

K Language user custom adaptations Configure the adaptations for a system

End-user preferences Indicate preference for trade-offs



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Experimentation

The case of Self-Adaptable Virtual Machines



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What are Self-Adaptable Virtual Machines

- A specific case of Self-Adaptable Languages
- Runtime Feedback loop in language operational semantics
- ▶ In our experiment : Pluggable architecture with delegation of responsibilities



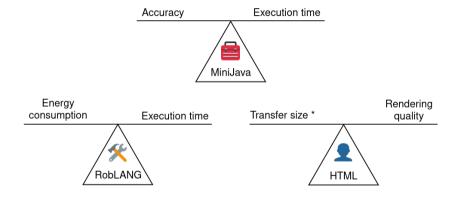
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Motivating Examples

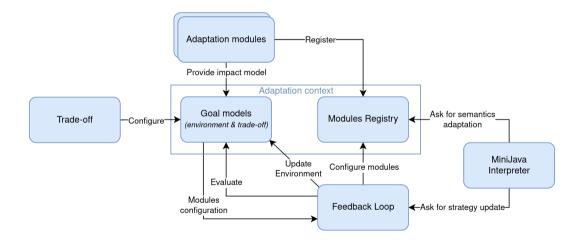


* Transfer size is proportional to energy consumption (Cf. https://www.websitecarbon.com/)

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Self-Adaptable Virtual Machines

Architecture of Self-Adaptable Virtual Machines (MiniJava)



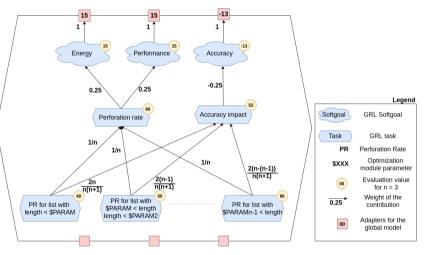


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Impact Models

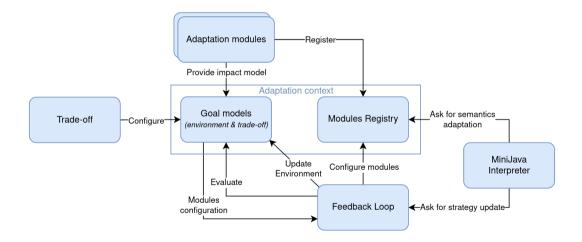




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Architecture of Self-Adaptable Virtual Machines (MiniJava)

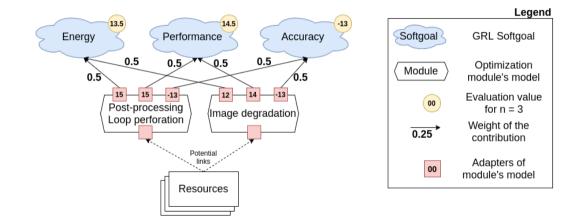




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Global Goal Model

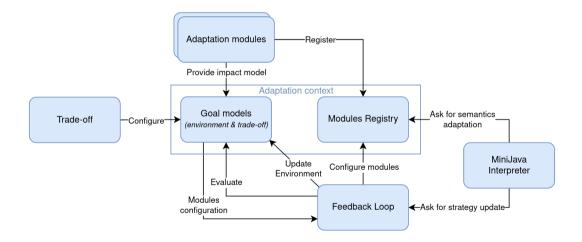




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Architecture of Self-Adaptable Virtual Machines (MiniJava)





Adaptations

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Adaptations (MiniJava)

Applied Approximate Loop Unrolling [1] on image processing algorithm (Sobel)



Standard output



Approximated output

[1] M. Rodriguez-Cancio, B. Combemale, and B. Baudry, "Approximate loop unrolling," in *Proceedings of the* 16th ACM International Conference on Computing Frontiers, ACM, 2019



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Adaptations (RobLANG)

Applied a motor speed reduction on basic actions

Rational :
$$P_i = P_{max}(\frac{Speed_i}{Speed_{max}})^3$$
 [2]

Three programs studied :

- Move forward/backward
- Turn left/right
- Combination of moves and turns (square patterns)

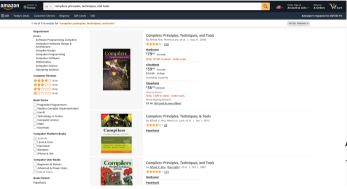
[2] A. Al-Mofleh, S. Taib, W. Salah, et al., "Importance of energy efficiency: From the perspective of electrical equipments," in *Proceedings of the 2nd International Conference on Science and Technology (ICSTIE)*, 2008



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Adaptations (HTML)



- Conditional loading of resources
- Perforation of HTML lists
- Image degradation

Applied on the top 100 websites ightarrow 45 still deliver the content

Standard website



Self-Adaptable Language

Adaptations (HTML)



1-16 of 70 results for"compilers principles, techniques, and tools" Sort by: Teatured



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Conditional loading of resources

Perforation of HTML lists

Image degradation

Applied on the top 100 websites ightarrow 45 still deliver the content

Adapted website



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Evaluate the relevance of proposed adaptation

TL;DR : Good results but ...

- Correct adaptations of MiniJava
- Up to 10x more actions on RobLANG
- Energy reduction from -8.7% to 97.2% with a mean of 63.8% [54.2%, 73.4%]

- Performance overhead
- Lack of control on the adaptations
- Deal with the diversity of programs oblivious of the adaptations performed



Compare Language-level vs System-level abstractions

Attempt to implement as library of the language

VMs	Feedback loop	Trade-off reasoning	Feedback loop calls	Interaction with the domain
MiniJava	=	=	+	+
RobLang	=	+ +	+	-
HTML (JS)	=	=	=	-

Comparison of implementation simplicity (+ in favor of language-level)

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Conclusion

► The concept of Self-Adaptable Language and its conceptual framework

- A framework to implement Self-Adaptable Virtual Machines
- Ongoing work on specification of adaptive semantics



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Perspectives

DSLs to specify adaptations and impacts

- Formalisation of adaptive operational semantics
- Testing and debugging programs defined using SALs



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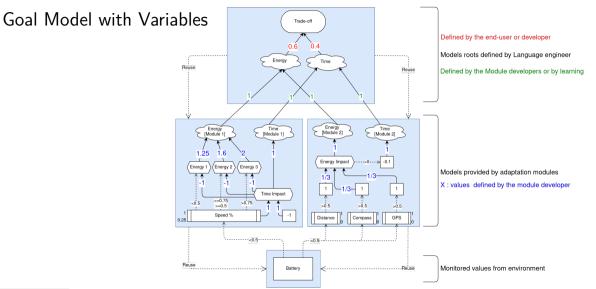
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Thanks for your attention !



Appendix





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References



M. Rodriguez-Cancio, B. Combemale, and B. Baudry, "Approximate loop unrolling," in *Proceedings of the 16th ACM International Conference on Computing Frontiers*, ACM, 2019.

A. Al-Mofleh, S. Taib, W. Salah, and M. Azizan, "Importance of energy efficiency: From the perspective of electrical equipments," in *Proceedings of the 2nd International Conference on Science and Technology (ICSTIE)*, 2008.

