

# Towards Self-Adaptable Languages

Gwendal Jouneaux<sup>1</sup>   Olivier Barais<sup>1</sup>  
Benoit Combemale<sup>1</sup>   Gunter Mussbacher<sup>2</sup>

<sup>1</sup>Univ. Rennes, Inria, IRISA – Rennes, France

<sup>2</sup>McGill University – Montreal, Canada



UMR

IRISA



McGill

CCI Team talk — October 21, 2022

# Context

Software ...

# Context

Software ...

- ▶ Evolve in complex/changing environment (e.g, Cloud, embedded systems)

# Context

Software ...

- ▶ Evolve in complex/changing environment (e.g, Cloud, embedded systems)
- ▶ Need dynamic adaptation to best deliver the service (e.g., Waymo<sup>1</sup>, Netflix<sup>1</sup>)

---

<sup>1</sup> Cf. <https://waymo.com>, <https://www.netflix.com>

# Context

Software ...

- ▶ Evolve in complex/changing environment (e.g, Cloud, embedded systems)
- ▶ Need dynamic adaptation to best deliver the service (e.g., Waymo<sup>1</sup>, Netflix<sup>1</sup>)

Software languages ...

---

<sup>1</sup> Cf. <https://waymo.com>, <https://www.netflix.com>

# Context

## Software ...

- ▶ Evolve in complex/changing environment (e.g, Cloud, embedded systems)
- ▶ Need dynamic adaptation to best deliver the service (e.g., Waymo<sup>1</sup>, Netflix<sup>1</sup>)

## Software languages ...

- ▶ Can abstract concerns into high level constructs (e.g., memory management)

---

<sup>1</sup> Cf. <https://waymo.com>, <https://www.netflix.com>

# Context

## Software ...

- ▶ Evolve in complex/changing environment (e.g, Cloud, embedded systems)
- ▶ Need dynamic adaptation to best deliver the service (e.g., Waymo<sup>1</sup>, Netflix<sup>1</sup>)

## Software languages ...

- ▶ Can abstract concerns into high level constructs (e.g., memory management)

**Vision : abstract self-adaption into high level language constructs**

---

<sup>1</sup> Cf. <https://waymo.com>, <https://www.netflix.com>

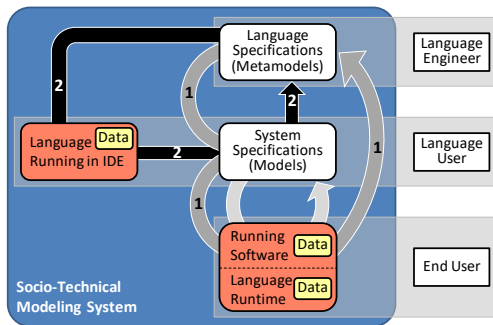
# What is a Self-Adaptable Language ?

*“ A software language that abstracts the design and execution of feedback loops in the design-time environment and the run-time environment ”*

1. Free the language user from the implementation of :
  - ▶ The feedback loop
  - ▶ The trade-off analysis
2. Allow continuous and automatic evolution of itself

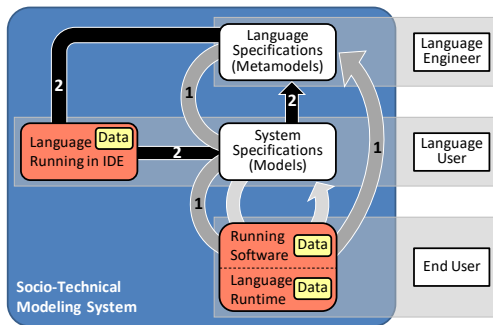


# L-MODA | Languages, Models, and Data



L-MODA Conceptual Framework for  
Self-Adaptable Languages

# L-MODA | Languages, Models, and Data

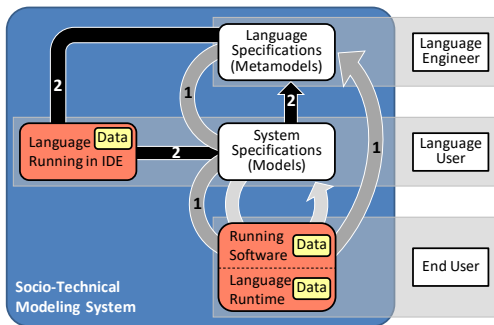


## 1) Runtime Feedback Loop

Use run-time data, model & metamodel  
→ adaptation of language semantics

L-MODA Conceptual Framework for  
Self-Adaptable Languages

## L-MODA | Languages, Models, and Data



## 1) Runtime Feedback Loop

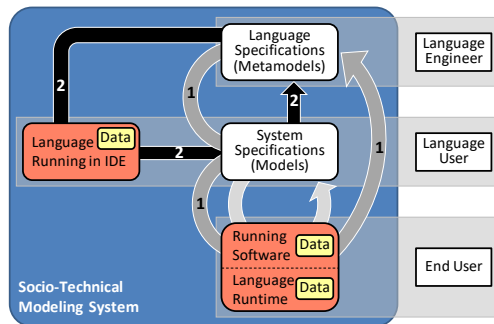
Use run-time data, model & metamodel  
→ adaptation of language semantics

## 2) Design Feedback Loop

Use design-time data, models & metamodel  
→ adaptation of syntax, pragmatics & semantics

# L-MODA Conceptual Framework for Self-Adaptable Languages

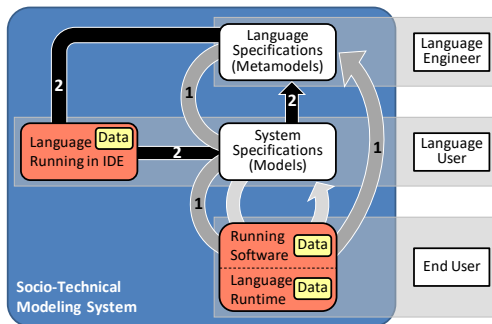
# L-MODA | Stakeholders



L-MODA Conceptual Framework for  
Self-Adaptable Languages

# L-MODA | Stakeholders

Various uses of the feedback loops ...

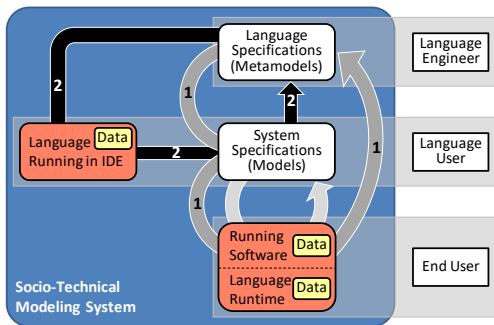


L-MODA Conceptual Framework for  
Self-Adaptable Languages

# L-MODA | Stakeholders

Various uses of the feedback loops ...

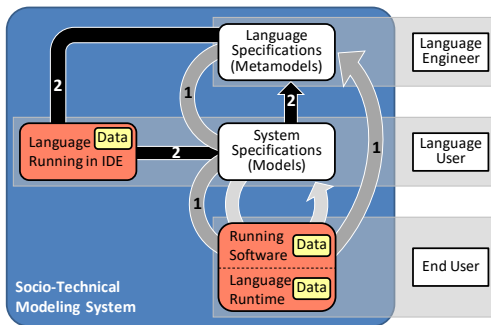
Examples for the Runtime Feedback Loop :



L-MODA Conceptual Framework for  
Self-Adaptable Languages

Delegation of responsibilities

# L-MODA | Stakeholders



L-MODA Conceptual Framework for  
Self-Adaptable Languages

Various uses of the feedback loops ...

Examples for the Runtime Feedback Loop :

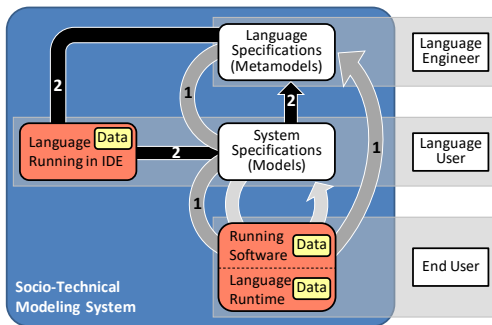


Language engineer in complete control

Tailor the language to a particular trade-off

Delegation of responsibilities

# L-MODA | Stakeholders



L-MODA Conceptual Framework for  
Self-Adaptable Languages

Various uses of the feedback loops ...

Examples for the Runtime Feedback Loop :



**Language engineer in complete control**

Tailor the language to a particular trade-off



**Language user custom adaptations**

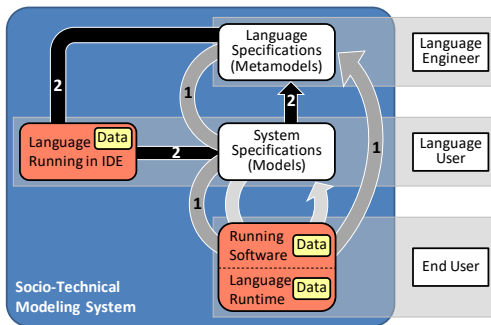
Configure the adaptations for a system

Delegation of responsibilities





# L-MODA | Stakeholders



L-MODA Conceptual Framework for  
Self-Adaptable Languages

Various uses of the feedback loops ...

Examples for the Runtime Feedback Loop :



**Language engineer in complete control**

Tailor the language to a particular trade-off



**Language user custom adaptations**

Configure the adaptations for a system



**End-user preferences**

Indicate preference for trade-offs

Delegation of responsibilities

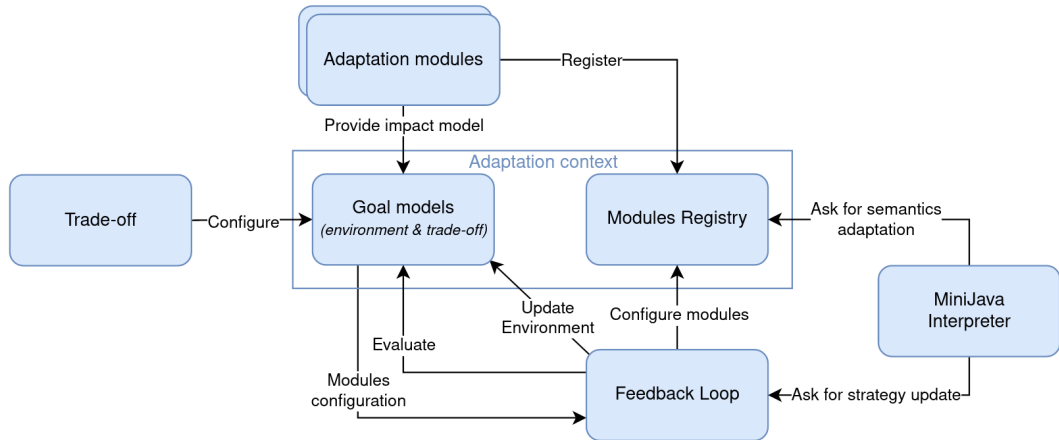
# Experimentation

The case of Self-Adaptable Virtual Machines

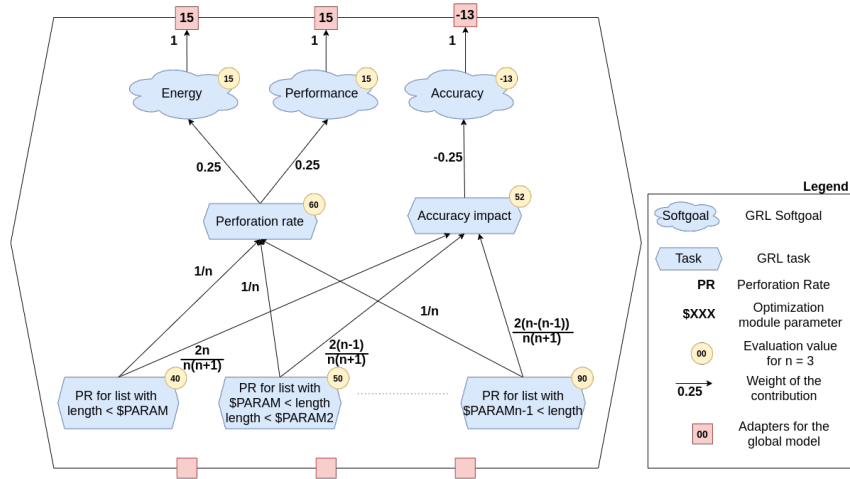
# What are Self-Adaptable Virtual Machines

- ▶ A specific case of Self-Adaptable Languages
- ▶ Runtime Feedback loop in language operational semantics
- ▶ *In our experiment* : Pluggable architecture with delegation of responsibilities

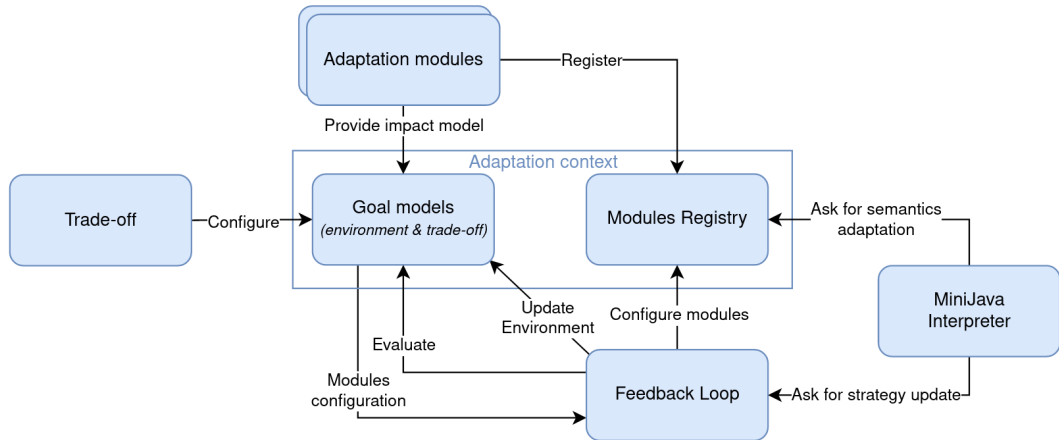
# Architecture of Self-Adaptable Virtual Machines (MiniJava)



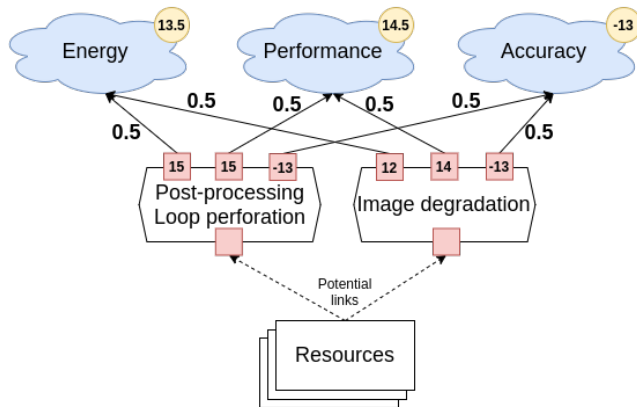
# Impact Models








# Architecture of Self-Adaptable Virtual Machines (MiniJava)



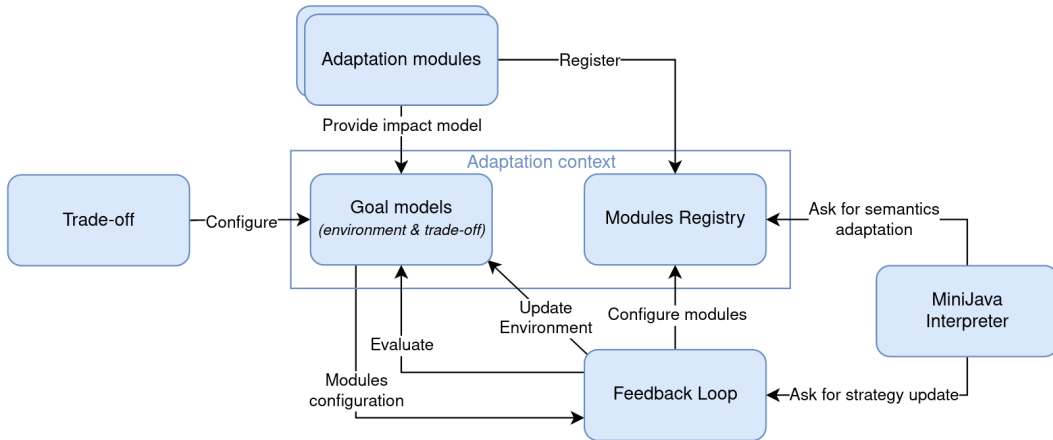
# Global Goal Model



## Legend

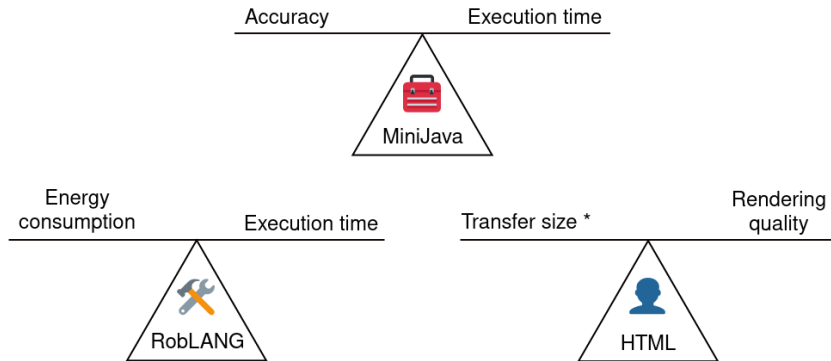
	GRL Softgoal
	Optimization module's model
	Evaluation value for $n = 3$
	Weight of the contribution
	Adapters of module's model

# Architecture of Self-Adaptable Virtual Machines (MiniJava)





# Motivating Examples



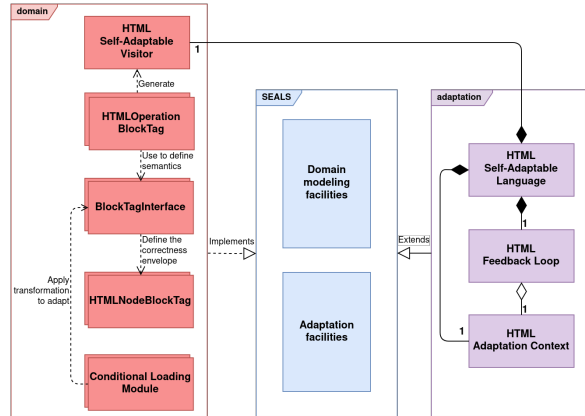
\* Transfer size is proportional to energy consumption (Cf. <https://www.websitecarbon.com/>)

# Evaluate the relevance of proposed adaptation

TL;DR : Good results but ...

- ▶ Correct adaptations of MiniJava
- ▶ Up to 10x more actions on RobLANG
- ▶ Energy reduction from -8.7% to 97.2% with a mean of 63.8% [54.2%, 73.4%]
- ▶ Performance overhead
- ▶ Lack of control on the adaptations
- ▶ Deal with the diversity of programs oblivious of the adaptations performed

# SEALS : A Framework for Building Self-Adaptable Virtual Machines

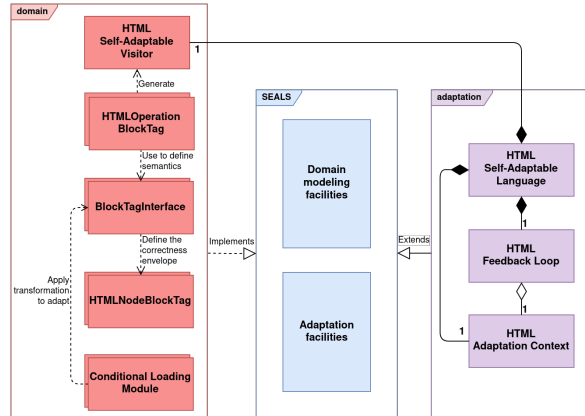


Approach overview on the HTML use case

# SEALS : A Framework for Building Self-Adaptable Virtual Machines

## ► Modeling of domain concepts

1. Define the abstract syntax
2. Create the correctness envelope
3. Implement the operational semantics



Approach overview on the HTML use case

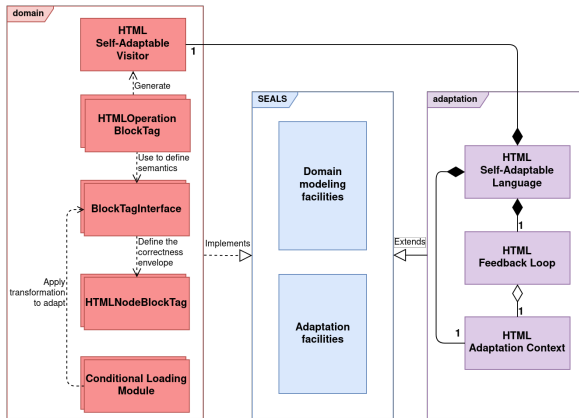
# SEALS : A Framework for Building Self-Adaptable Virtual Machines

## ► Modeling of domain concepts

1. Define the abstract syntax
2. Create the correctness envelope
3. Implement the operational semantics

## ► Adaptation process' specialization

1. Specialize the Adaptation Context
2. Specialize the Feedback loop
3. Connect the components



Approach overview on the HTML use case

# Adaptive Structural Operational Semantics

Join work with L. Thomas van Binsbergen and Damian Frölich

# Adaptive Structural Operational Semantics

Based on a language definition :

# Adaptive Structural Operational Semantics

Based on a language definition :

- ▶ Abstract syntax as metamodel
- ▶ Semantic domain merged in the metamodel
- ▶ Modular definition of the semantics (I-MSOS)



# Adaptive Structural Operational Semantics

Based on a language definition :

- ▶ Abstract syntax as metamodel
- ▶ Semantic domain merged in the metamodel
- ▶ Modular definition of the semantics (I-MSOS)

To make it adaptive we need :

# Adaptive Structural Operational Semantics

Based on a language definition :

- ▶ Abstract syntax as metamodel
- ▶ Semantic domain merged in the metamodel
- ▶ Modular definition of the semantics (I-MSOS)

To make it adaptive we need :

- ▶ Additional semantics rules for adaptation
- ▶ Mechanism for adaptation rule introduction
- ▶ Dynamic selection of semantics rule to apply

# Meta-language for Original Semantics

```
1 model imp.ecore with sd
2
3 rule program ,
4     Program(command) → Program(newcommand)
5 resolve
6     command → newcommand
7
8 rule program_error ,
9     Program(command) → sd.RuntimeError()
10 resolve
11     command → termination sd.RuntimeError()
12
13 rule assign_set ,
14     Assignment(name, sd.Integer(n))
15     →
16     sd.NilValue()
17 bind
18     self.value = sd.Integer(n)
```

```
1 rule if_then ,
2     If(sd.Boolean(b), c1, c2) → c1
3 where
4     b == true
```

- Model merging metamodel and dynamic information

# Meta-language for Original Semantics

```
1 model imp.ecore with sd
2
3 rule program ,
4     Program(command) → Program(newcommand)
5 resolve
6     command → newcommand
7
8 rule program_error ,
9     Program(command) → sd.RuntimeError()
10 resolve
11     command → termination sd.RuntimeError()
12
13 rule assign_set ,
14     Assignment(name, sd.Integer(n))
15     →
16     sd.NilValue()
17 bind
18     self.value = sd.Integer(n)
```

```
1 rule if_then ,
2     If(sd.Boolean(b), c1, c2) → c1
3 where
4     b == true
```

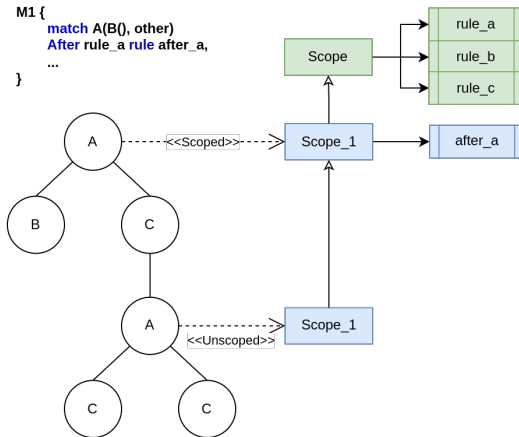
- ▶ Model merging metamodel and dynamic information
- ▶ A set of semantic rules
  - ▶ Conclusion as reduction over concepts
  - ▶ Reduction premises
  - ▶ Side condition
  - ▶ Binding computed values

# Meta-language for Semantics Adaptation

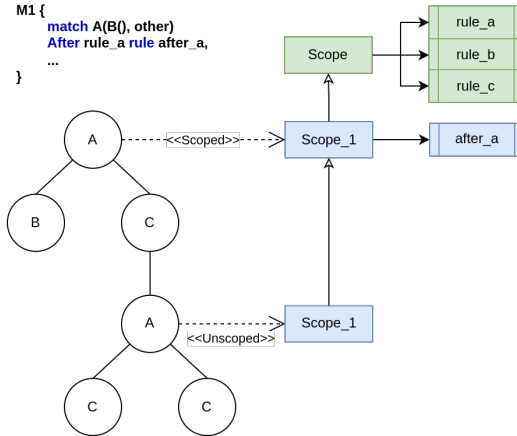
```
1 model imp.ecore with sd
2 semantics imp.sem
3
4 ApproximateDouble{
5
6     match Assignement(VarRef(def), expr)
7     where def.type == Float
8
9     Before binop_rhs rule binop_rhs_f,
10         Binop(Double(n1), a2)
11     →
12     Binop(Float(n1), a2)
13
14     Before binop_result rule binop_result_f,
15         Binop(Number(n1), Double(n2))
16     →
17     Binop(Number(n1), Float(n2))
18 }
```

- ▶ Dependence to the semantics
- ▶ Pointcut definition
  - ▶ Structural matching
  - ▶ Additional constraints
- ▶ Adaptation rules
  - ▶ Kind of adaptation rule
  - ▶ Affected rule in semantics
  - ▶ Adaptation semantic rule

# Scopes of semantics rules

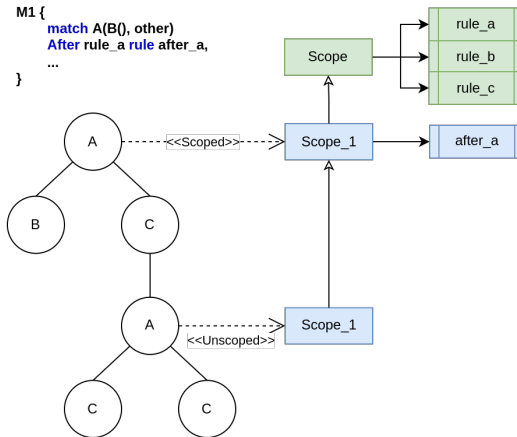


# Scopes of semantics rules



- Original semantics rules defined in the global scope

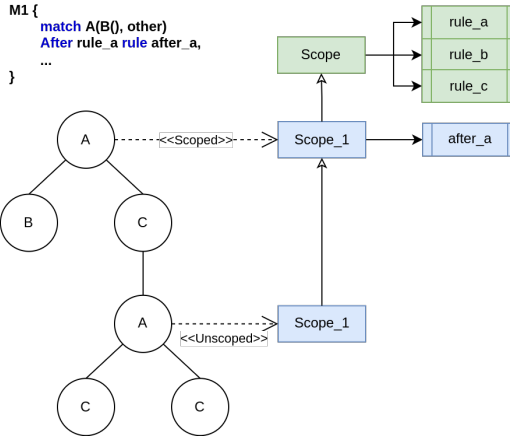
# Scopes of semantics rules



- ▶ Original semantics rules defined in the global scope
- ▶ Adaptation introduce new rules through new scopes



# Scopes of semantics rules



- ▶ Original semantics rules defined in the global scope
- ▶ Adaptation introduce new rules through new scopes
- ▶ Instantiation of scopes defined using match expression

# ASOS as family of Transition systems

An adaptive language is a structure  $\langle \Gamma, A, R, T, \psi \rangle$ , such that :

$\forall \rightarrow \in R, \langle \Gamma, A, \rightarrow, T_{\rightarrow} \subseteq T \rangle$  is a TTS.

$\psi: P \times \Gamma \rightarrow \Gamma \times R$ , selects the currently active transition system based on the active environment and the current state.

## Still ongoing

- ▶ Try to prove we can generate deterministic semantics under some assumptions
- ▶ Finish the code generator based on the meta-language
- ▶ Do the experimentation and write the paper

## Articles on the subject

- ▶ The concept of Self-Adaptable Language and its conceptual framework  
G. Jouneaux, O. Barais, B. Combemale, *et al.*, "Towards Self-Adaptable Languages," in *Onward! 2021*, Chicago, United States, Oct. 2021. [Online]. Available: <https://hal.inria.fr/hal-03318816>
- ▶ A framework to implement Self-Adaptable Virtual Machines  
G. Jouneaux, O. Barais, B. Combemale, *et al.*, "SEALS: A framework for building Self-Adaptive Virtual Machines," in *SLE 2021*, Chicago, United States, Oct. 2021. DOI: 10.1145/3486608.3486912
- ▶ Ongoing work on specification of adaptive semantics  
Planned submission to PLDI 2023 (deadline November, 10th)

# Perspectives

- ▶ Test and debug programs running on SALs and adaptations
- ▶ Specification of Self-Adaptive Operational Semantics feedback loops
- ▶ Writing my PhD thesis

**Thanks for your attention !**